Iris-MSWasm: elucidating and mechanising the security invariants of Memory-Safe WebAssembly

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WebAssembly



- Widely used in industry
- Full formal specification
- ➤ Code organised in modules
- ➤ Users care about encapsulation

How can we show formally the encapsulation guarantees between modules?

Rossberg et al. 2018, Bringing the web up to speed with WebAssembly

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Stack module Client module

- ➤ S defines library functions
- ➤ C imports functions from S
- Some form of memory sharing required
- ➤ Encapsulation crucial: C' should not get to mess up the stacks C allocated!

Can we give specifications to these modules that ensure encapsulation?

Specification for S:

There exists a predicate isStack, such that:

Stack module Client module

- ➤ We have a specification for S
- ➤ We can write a specification for C
- Those can be combined modularly

What if we don't trust the clients?

Stack module

Client module

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- ➤ We can write a specification for C
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What if we don't trust the clients? Use robust safety

Robust Safety

- Reason about unknown, untrusted code
- Specifying a module with library calls
- Establishing invariants for a library

Robust Safety

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Stack module Unknown module

- We can still prove some invariants
- Memory layout cannot be changed
- Malicious client can still push and pop

Coarse-grained safety

At worst, a buggy or exploited WebAssembly program can make a mess of the data in its own memory

Rossberg et al. 2018, Bringing the web up to speed with WebAssembly

Coarse-grained safety

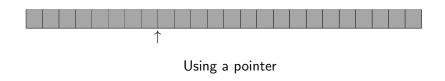
At worst, a buggy or exploited WebAssembly program can make a mess of the data in its own memory

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What is a useful module's own memory? E.g. compilers reeimplement a call stack in memory!

Lehmann et al. 2020, Everything Old is New Again: Binary Security of WebAssembly

Obtaining finer-grained safety





Using a capability

MSWasm

$$(\text{handles}) \ h \ ::= \ \{ \text{base}, \ \text{offset}, \ \text{bound}, \ \text{valid}, \ \text{id} \}$$

$$\xrightarrow{\text{bound}}$$

$$\xrightarrow{\text{offset}}$$

$$\uparrow \\ \text{base}$$

$$\downarrow addr = \text{base} + \text{offset}$$

Michael et al. 2023, MSWasm: Soundly Enforcing Memory-Safe Execution of Unsafe Code

Reading with a handle

(handles)
$$h ::= \{base, offset, bound, valid, id\}$$

$$\frac{h.\mathsf{offset} \leq h.\mathsf{bound} \quad h.\mathsf{valid} = \mathsf{true} \quad \mathsf{isAllocated}(h.\mathsf{id})}{S.\mathsf{seg}[h.\mathsf{base} + h.\mathsf{offset}] = c}$$
$$[h; \ t.\mathsf{segload}] \hookrightarrow [c]$$

Note: $h.offset \ge 0$ is guaranteed by invariant

Michael et al. 2023, MSWasm: Soundly Enforcing Memory-Safe Execution of Unsafe Code

Weaknesses of the original proposal

- Pen-and-paper
- Missing some technical details
- Definition of memory safety is unintuitive and difficult to use in practice

How can we make the MSWasm proposal more precise and useful?

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Iris-MSWasm

Michael et al. 2023, MSWasm: Soundly Enforcing Memory-Safe Execution of Unsafe Code

A minimalist example

```
\{g \mapsto^{\operatorname{wg}} - \} Allocate two handles h and h' Write 42 to h Call an adversary function [\operatorname{handle}] \to [] with arg h' Read from h Set global variable g to the read value Free h \{v, v = \operatorname{trap} \lor v = () * g \mapsto^{\operatorname{wg}} 42\}
```

Robust Safety by Logical Relation

We define $\Gamma \vDash prog : t_1 \rightarrow t_2$ meaning "prog is safe to execute"

Goal: fundamental theorem

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```
\Gamma \vdash prog : t_1 \rightarrow t_2 \longrightarrow \Gamma \vDash prog : t_1 \rightarrow t_2
```

```
\{g \mapsto^{\operatorname{wg}} - \} Allocate two handles h and h' Write 42 to h Call an adversary function [\operatorname{handle}] \to [] with arg h' Read from h Set global variable g to the read value Free h \{v, v = () * g \mapsto^{\operatorname{wg}} (0 \text{ or } 42)\}
```

```
\begin{split} &\{g \overset{\text{wg}}{\longmapsto} -\} \\ &\texttt{Allocate two handles } \textit{h} \text{ and } \textit{h}' \\ &\{g \overset{\text{wg}}{\longmapsto} - * (\neg \textit{h}. \forall \textit{valid} \lor \overset{\text{wss}}{\longmapsto}_\textit{h.base} 0) * (\neg \textit{h}'. \forall \textit{valid} \lor \overset{\text{wss}}{\longmapsto}_\textit{h'.base} 0)\} \end{split}
```

wp_segalloc_simplified

$$\overline{\text{wp}[n; \mathbf{segalloc}] \{v, v = h * (\neg h. \text{valid} \lor \xrightarrow{\mathsf{wss}}_{h. \mathsf{base}} 0)\}}$$

```
 \begin{cases} g \overset{\text{wg}}{\longmapsto} - \rbrace \\ \text{Allocate two handles } h \text{ and } h' \\ \left\{ g \overset{\text{wg}}{\longmapsto} - * \left( \neg h. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h. \text{base}} 0 \right) * \left( \neg h'. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h'. \text{base}} 0 \right) \rbrace \\ \text{Write 42 to } h \\ \left\{ g \overset{\text{wg}}{\longmapsto} - * \left( \text{trap} \lor \right) \right. \\ \left. \left( \neg h'. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h'. \text{base}} 0 \right) \rbrace
```

wp_segstore_failure_simplified $\neg h$.valid $\overline{\text{wp}[h; v_0; t.segstore] \{w, w = trap\}}$

```
 \begin{split} &\{g \overset{\text{wg}}{\longmapsto} -\} \\ &\texttt{Allocate two handles } h \text{ and } h' \\ &\{g \overset{\text{wg}}{\longmapsto} - * (\neg h. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h. \text{base}} 0) * (\neg h'. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h'. \text{base}} 0)\} \end{split} \\ &\texttt{Write 42 to } h \\ &\{g \overset{\text{wg}}{\longmapsto} - * (\text{trap} \lor \overset{\text{wss}}{\longmapsto}_{h. \text{base}} 42) * (\neg h'. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h'. \text{base}} 0)\} \end{split}
```

```
\frac{\textit{t} \neq \textit{handle} * \overset{\textit{wss}}{\longmapsto_{h.\mathsf{base} + h.\mathsf{offset}}} - * \mathsf{dynamic} \; \mathsf{checks}}{\mathsf{wp} \left[ h; \textit{v}_0; \textit{t.segstore} \right] \left\{ \overset{\textit{wss}}{\longmapsto_{h.\mathsf{base} + h.\mathsf{offset}}} \textit{v}_0 \right\}}
```

```
 \begin{cases} g \overset{\text{wg}}{\longmapsto} - \end{cases} \\ \text{Allocate two handles $h$ and $h'$} \\ \left\{ g \overset{\text{wg}}{\longmapsto} - * \left( \neg h. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h. \text{base}} 0 \right) * \left( \neg h'. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h'. \text{base}} 0 \right) \right\} \\ \text{Write 42 to $h$} \\ \left\{ g \overset{\text{wg}}{\longmapsto} - * \left( \text{trap} \lor \overset{\text{wss}}{\longmapsto}_{h. \text{base}} 42 \right) * \left( \neg h'. \text{valid} \lor \overset{\text{wss}}{\longmapsto}_{h'. \text{base}} 0 \right) \right\} \\ \text{Call an adversary function } \begin{bmatrix} \text{handle} \end{bmatrix} \rightarrow \begin{bmatrix} \end{bmatrix} \text{ with arg $h'$}
```

```
 \begin{cases} g \vdash^{\text{Wg}} - \end{cases} \\ \text{Allocate two handles } h \text{ and } h' \\ \left\{ g \vdash^{\text{Wg}} - * \left( \neg h. \text{valid} \lor \vdash^{\text{WSS}} \right)_{h.\text{base}} 0 \right) * \left( \neg h'. \text{valid} \lor \vdash^{\text{WSS}} \right)_{h'.\text{base}} 0 \right) \} \\ \text{Write 42 to } h \\ \left\{ g \vdash^{\text{Wg}} - * \left( \text{trap} \lor \vdash^{\text{WSS}} \right)_{h.\text{base}} 42 \right) * \left( \neg h'. \text{valid} \lor \vdash^{\text{WSS}} \right)_{h'.\text{base}} 0 \right) \} \\ \left\{ \text{trap} \lor g \vdash^{\text{Wg}} - * \vdash^{\text{WSS}} \right)_{h.\text{base}} 42 * h' \in \mathcal{V} \text{[handle]} \} \\ \text{Call an adversary function [handle]} \to \text{[]} \text{ with arg } h'
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```

```
\{g \xrightarrow{\text{wg}} -\}
Allocate two handles h and h'
\{g \xrightarrow{\text{wg}} - * (\neg h.\text{valid} \lor \xrightarrow{\text{wss}}_{h.\text{base}} 0) * (\neg h'.\text{valid} \lor \xrightarrow{\text{wss}}_{h'\text{base}} 0)\}
Write 42 to h
\{g \stackrel{\text{wg}}{\longmapsto} - * (\text{trap} \lor \stackrel{\text{wss}}{\longmapsto}_{h \text{ base}} 42) * (\neg h'. \text{valid} \lor \stackrel{\text{wss}}{\longmapsto}_{h' \text{ base}} 0)\}
\{ \text{trap} \lor g \xrightarrow{\text{wg}} - * \xrightarrow{\text{wss}}_{h \text{ base}} 42 * h' \in \mathcal{V} [[\text{handle}]] \}
Call an adversary function [handle] \rightarrow [] with arg h'
\{ \text{trap} \lor g \xrightarrow{\text{wg}} - * \xrightarrow{\text{wss}}_{h \text{ base}} 42 * h' \in \mathcal{V} [\text{handle}] \}
Read from h
Set global variable g to the read value
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Write 42 to h
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\{ \operatorname{trap} \vee g \xrightarrow{\operatorname{wg}} - * \xrightarrow{\operatorname{wss}}_{h \text{ base }} 42 * h' \in \mathcal{V} [\![ \operatorname{handle} ]\!] \}
Call an adversary function [handle] \rightarrow [] with arg h'
\{ \operatorname{trap} \vee g \xrightarrow{\operatorname{wg}} - * \xrightarrow{\operatorname{wss}}_{h \text{ base}} 42 * h' \in \mathcal{V} \llbracket \operatorname{handle} \rrbracket \}
Read from h
Set global variable g to the read value
Free h
\{ trap \lor g \xrightarrow{wg} 42 * h' \in \mathcal{V} \llbracket handle \rrbracket \}
\{ trap \lor g \xrightarrow{wg} 42 \}
```

Scaling up: stack module

Stack module
Client module

- ➤ S defines library functions
- ➤ C imports functions from S
- Use segment memory to store stacks
- Showcase Iris-MSWasm on a larger example
- Contrast with linear memory stack module

Stack module: Iris-Wasm vs Iris-MSWasm

\$Mymodule:

Create a stack sPush 42 and 10 onto sMap advf onto sSet x := length(s)Assert x = 2

In Iris-Wasm:

Instantiate \$stackmodule
 No imports
 Export stack functions
Instantiate \$advmodule
 No imports
 Export \$advf
Instantiate \$Mymodule
 Import stack functions
 Import \$advf
 No exports

Stack module: Iris-Wasm vs Iris-MSWasm

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In Iris-MSWasm:

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Conclusion

WebAssembly is perfect for Iris

- > Formally defined
- Industrial scale

Iris is perfect for WebAssembly

- > Showcase strengths
- Iron out extension proposals

Should all extensions of WebAssembly come with an attached mechanised program logic?